

Music Long Term Map 2024/25

	Spring 1	Summer 2
<p><b>Step 0</b></p> <p><b>Key Vocab to be taught across topics</b></p> <p><i>High, Low, Pitch Loud, Soft; Volume, Melody, Pattern, Rhythm, Song, Lyrics</i></p>	<p style="text-align: center;"><b>Exploring Sound</b></p> <p style="text-align: center;"><b>Using Voice and Body</b></p> <p><i>This unit sees our pupils explore how they can use their voice and bodies to make sounds, experiment with tempo and dynamic when playing instruments, identify sounds in the environment and differentiate between them.</i></p> <p>Lesson 1: Vocal Sounds Lesson 2: Body Sounds Lesson 3: Instrumental Sounds Lesson 4: Environmental Sounds Lesson 5: Nature Sounds</p> <p><b>Key Vocabulary:</b> <i>Voice, sounds, instrument, loud, quiet, high, low, squeaky, soft, deep, tempo, fast, slow, rhythm, beat, dynamic,</i></p> <p><b>CC Links:</b>  <a href="#">Science Step 3 – Sound</a>  <a href="#">Geography Step 3 – Rivers</a>  <a href="#">RE Step 0 – Noah and the Ark</a></p>	<p style="text-align: center;"><b>Musical Stories</b></p> <p style="text-align: center;"><b>Traditional Tales</b></p> <p><i>A unit based on traditional children’s tales and songs. Moving to music with instruction, changing movements to match the tempo, pitch or dynamic of the piece; understanding that music and instruments can be used to convey moods or represent characters; playing an instrument as part of a group story.</i></p> <p>Lesson 1: Moving to Music Lesson 2: Using Instruments to Represent Characters Lesson 3: Storytelling with Actions Lesson 4: Using Instruments to Represent Actions Lesson 5: Musical Story Composition Lesson 6: Musical Story Performance</p> <p><b>Key Vocabulary:</b> <i>Classical music, pitch, high, low, tempo, fast, slow, dynamic, loud, quiet, musical story, lyrics, melody, song, character, lyrics, persuasion,</i></p> <p><b>CC Links:</b></p>

<p><b>Step 1</b></p> <p><b>Key Vocab to be taught across topics</b></p> <p><i>High, Low, Pitch Loud, Soft; Volume, Melody, Pattern, Rhythm,</i></p>	<p style="text-align: center;"><b>Musical Vocabulary</b></p> <p style="text-align: center;"><b>Under the Sea</b></p> <p><i>This unit sees our pupils' journey under the ocean to explore key musical vocabulary</i></p> <p>Lesson 1: Pulse and Tempo Lesson 2: Dynamics and Timbre Lesson 3: Pitch and Rhythm Lesson 4: Texture and Structure Lesson 5: Musical Vocabulary</p> <p><b>Key Vocabulary:</b> <i>body percussion, brass, conductor, dynamics, fast, inspire, instruments, layer, loud, mood, percussion, performance, pitch, quiet, represent, slow, sounds, speed, strings, vocal sounds, volume, woodwind</i></p> <p><b>CC Links:</b>  <a href="#">Science Step 3 – Sound</a>  <a href="#">Geography Step 3 – Rivers</a>  <a href="#">RE Step 0 – Noah and the Ark</a></p>	<p style="text-align: center;"><b>Classical Music</b></p> <p style="text-align: center;"><b>Animals</b></p> <p><i>Our pupils use their bodies and instruments to listen and respond to pieces of classical music that represent animals. They learn and perform a song as a class and compose a short section of music as a group, with a focus on dynamics and tempo.</i></p> <p>Lesson 1: Percussive Animals Lesson 2: Singing Animals Lesson 3: Performing Animals Lesson 4: Composing Animals Lesson 5: The Story of a Lion</p> <p><b>Key Vocabulary:</b> <i>accuracy, actions, choir, composing, composition, confidence, dynamics, fast, instruments, in time, loud, melody percussion, performance, perform, quiet, repeat, represent, rhythm, sections, silence, sing, slow</i></p> <p><b>CC Links:</b>  <a href="#">Science Step 1 – Plants and Humans</a>  <a href="#">Science Step 3 – Sound</a>  <a href="#">Science Step 4 – The Food Chain</a>  <a href="#">Computing Step 1 – Data Analysis</a>  <a href="#">RE Step 0 – Noah and the Ark</a></p>
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**Step 2**

**Key Vocab to be taught across topics**

*High, Low, Pitch Loud, Soft; Volume, Melody, Pattern, Rhythm, Melody, Solo, Structure, Verse, Chorus,*

**Dynamics, Timbre, Tempo and Motifs**

**Space**

*In this topic pupils develop their knowledge and understanding of dynamics, timbre, tempo and instruments, identifying these elements in music that they hear and comparing pieces by the same composer. They visually represent music in creative and more formal ways and learn to play and compose motifs.*

- Lesson 1: Space Soundtrack
- Lesson 2: Listening to Space
- Lesson 3: Comparing Planets
- Lesson 4: Planet Motif
- Lesson 5: Journey to Space

**Key Vocabulary:** *Accuracy, arrange, atmosphere, brass, compare, composer, contrast, dynamics, effect, emotion, improvise, inspiration, interpretation, mood, motif, notate, orchestra, percussion, rhythm, sequence, soundscape, strings, symbols, timbre, visual interpretation, woodwind*

**CC Links -**

Science Step 2 - Space  
Science Step 3 - Sound

Computing Step 2 - Rocket to the Moon  
Computing Step 4 - Mars Rover

RE Step 0 - Creation Story

**British Songs and Sounds**

**On This Island**

*Taking inspiration from the British Isles, our pupils explore how to create sounds to represent three contrasting landscapes: seaside, countryside and city. Through images and discussion, they develop an idea of what each of these places would sound like and then use this to create their own soundscapes.*

- Lesson 1: British Seaside Sounds
- Lesson 2: Countryside Sounds
- Lesson 3: Sounds of the City
- Lesson 4: Structured Soundscape
- Lesson 5: Journey Through Britain

**Key Vocabulary:** *accurately, body percussion, compose, composition, duration, dynamics, folk song, inspired, inspiration, inter-related dimensions of music, layered effect, lyrics, performing, pitch, representing, soundscape, structure, tempo, texture, timbre, voice percussion*

**CC Links -**

Science Step 3 - Sound

Geography Step 1 - My Local Area  
Geography Step 2 - Hatfield Heath  
Geography Step 4 - Brazil

Art Step 1 - Painting / Collage (Beaches)

### Step 3

Key Vocab  
to be  
taught  
across  
topics

*Pitch, Unison,  
Dynamic,  
Note, Rhythm,  
Melody, Solo,  
Quaver,  
Minim,  
Semi breve,  
Melody,  
Harmony,  
Conductor,  
Tempo,  
Orchestra,  
Ensemble,  
Duet,  
Section,  
Stringed  
Instrument,  
Woodwind,  
Brass,  
Structure,  
Verse,  
Chorus,  
Dynamics,  
Hook,*

### Composition Through Animation

#### Mountains

*In this topic, pupils learn to tell stories through music. They begin this by first listening to music and considering the narrative it could represent by paying close attention to the dynamics, pitch and tempo and how they change throughout the piece. They then go on to create their own original compositions to match an animation, building up layers of texture*

Lesson 1: Telling Stories Through Music  
Lesson 2: Creating a Soundscape  
Lesson 3: Story Sounds Effects  
Lesson 4: Adding Rhythm  
Lesson 5: Musical Mountain

**Key Vocabulary:** *atmosphere, compose, composition, dynamics, ensemble, influence, in-time, layers, letter notation, melodic pattern, melody, opinion, notation, pitch, repeated rhythm, represent, sound effect, soundscape, story, tempo, timbre, tuned percussion, untuned percussion,*

#### CC Links -

Science Step 3 - Sound

RE Step 0 - Noah and the Ark

### Developing Singing

#### Vikings

*Our pupils develop their singing technique; learning to keep in time, and work on musical notation and rhythm, culminating in a group performance of a song with actions.*

Lesson 1: Here Come the Vikings!  
Lesson 2: Sing Like a Viking  
Lesson 3: Viking Notation  
Lesson 4: Viking Battle Song  
Lesson 5: Perform Like a Viking

**Key Vocabulary:** *accuracy, backing track, beat, body percussion, call and response, co-ordinated, crotchet, discipline, duration, dynamics, in-time, in-tune, layer, lyrics, key change, major key, minim, minor key, notation, part, pulse, quaver, rehearse, rhythm, rhythmic notation, sound effects, stave notation, tempo, tension, tune, vocal warm-up,*

#### CC Links -

History Step 2 - Vikings

Science Step 3 - Sound

<p><b>Step 4</b></p> <p><b>Key Vocab to be taught across topics</b></p> <p><i>Pitch, Unison, Dynamic, Note, Rhythm, Melody, Solo, Quaver, Minim, Semi breve, Melody, Harmony, Conductor, Tempo, Orchestra, Ensemble, Duet, Section, Stringed Instrument, Woodwind, Brass, Structure, Verse, Chorus, Dynamics, Hook,</i></p>	<p style="text-align: center;"><b>Pitch, Tempo and Dynamics</b></p> <p style="text-align: center;"><b>Rivers</b></p> <p><i>Learning to listen to changes in pitch, tempo and dynamics and relate it to something tangible and familiar. Linking to their geography learning, the pupils represent different stages of the river through vocal and percussive ostinatos, culminating in a final group performance.</i></p> <p>Lesson 1: The Singing River Lesson 2: The Listening River Lesson 3: The Repeating River Lesson 4: The Percussive River Lesson 5: The Performing River</p> <p><b>Key Vocabulary:</b> <i>acapella, breath control, cue, diction, directing, dynamics, expression, harmony line, layer, melody, mood, notation, opinion, ostinato, percussion, in the round, parts, rhythm, staff notation, tempo, texture, vocal ostinato</i></p> <p><b>CC Links -</b>  <a href="#">Science Step 3 – Sound</a>  <a href="#">Science Step 3 – Water Cycle</a></p> <p><a href="#">Geography Step 3 – Rivers</a></p> <p><a href="#">RE Step 0 – Noah and the Ark</a></p>	<p style="text-align: center;"><b>Samba and Carnival Music</b></p> <p style="text-align: center;"><b>Brazil</b></p> <p><i>Getting a feel for the music and culture of South America, our pupils are introduced to samba and the sights and sounds of the carnival. They start by familiarising themselves with traditional sounds and instruments, before learning about syncopated rhythms and then composing their own samba breaks in groups.</i></p> <p>Lesson 1: Introduction to Samba Lesson 2: Pulse and Rhythm Lesson 3: Samba Rhythms Lesson 4: Composing a Break Lesson 5: Samba Performance</p> <p><b>Key Vocabulary:</b> <i>agogo, bateria, caixa, carnival, chocalho, composition, crescendo, cowbell, dynamics, ensemble, features, ganza, influenced, metronome, off-beat, percussion, pulse, repique, rhythm, rhythmic break, samba, samba breaks, structure, surdo, syncopated rhythms, tamborim, texture, unison, untuned percussion</i></p> <p><b>CC Links -</b>  <a href="#">Science Step 3 – Sound</a></p> <p><a href="#">Geography Step 4 – Brazil</a></p> <p><b>CC - British Values</b>  <a href="#">Respect and tolerance of multi-faith society</a></p>
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<p><b>Step 5</b></p> <p><b>Key Vocab to be taught across topics</b></p> <p><i>Pitch, Unison, Dynamic, Note, Diction Phrase Solo, Ensemble, Melody, Harmony, Conductor, Tempo, Genre, Period, Romantic, Classical, Modern, Jazz, Contemporary</i></p>	<p style="text-align: center;"><b>Songs of World War II</b></p> <p><i>Developing greater accuracy in pitch and control. Identifying pitches within an octave when singing and using knowledge of pitch to develop confidence when singing in parts</i></p> <p>Lesson 1: Singing for Victory Lesson 2: The White Cliffs of Dover Lesson 3: Pitch Up Lesson 4: Harmonise Lesson 5: Let's Notate</p> <p><b>Key Vocabulary:</b> <i>accuracy, backing track, compare, contrast, complement, control, counter-melody, diaphragm, dynamics, era, expression, features, graphic score, harmony, harmonise, lyrics, melody, melody line, morale, notate, octave, parts, performance techniques, phrase, phrasing, pitch, purpose, score, Solfa, Solfa ladder, tempo</i></p> <p><b>CC Links -</b>  <a href="#">Science Step 3 – Sound</a>  <a href="#">History Step 5 – World War II</a>  <a href="#">Computing Step 5 – Bletchley Park</a></p> <p><b>CC - British Values</b>  <a href="#">Respect and tolerance of multi-faith society</a></p>	<p style="text-align: center;"><b>Film Music</b></p> <p><i>Exploring and identifying the characteristics of film music. Creating a composition and graphic score to perform alongside a film.</i></p> <p>Lesson 1: Soundtracks Lesson 2: Scenes and Sounds Lesson 3: Following the Score Lesson 4: Composing for Film Lesson 5: The Soundtrack</p> <p><b>Key Vocabulary:</b> <i>accelerando, Body percussion, brass, characteristics, chords, chromatics, clashing, composition, conversation, convey, crescendo, descending, dynamics, emotion, evoke, features, imagery, improvise, interpret, interval, major, melodic, melody, military, minor, modulate, musical, orchestral, pitch, polished, sequence, solo, soundtrack, symbol, timpani, tension, texture, tremolo, unison, urgency</i></p> <p><b>CC Links -</b>  <a href="#">Science Step 3 – Sound</a>  <a href="#">Computing Step 3 – Movie Trailers</a></p>

