	Spring 1	Summer 2
Phase 0	Exploring Sound	Musical Stories
Key Vocab to	<u>Exploring Country</u>	<u>rtusical otories</u>
be taught	Using Voice and Body	<u>Traditional Tales</u>
across topics		
	This unit sees our pupils explore how they can use their voice	A unit based on traditional children's' tales and songs. Moving
High, Low,	and bodies to make sounds, experiment with tempo and	to music with instruction, changing movements to match the
Pitch Loud,	dynamic when playing instruments, identify sounds in the	tempo, pitch or dynamic of the piece; understanding that music
Soft; Volume,	environment and differentiate between them.	and instruments can be used to convey moods or represent characters; playing an instrument as part of a group story.
Melody, Pattern,	Lesson 1: Vocal Sounds	Characters, playing arrinshament as part of a group story.
Rhythm, Song,	Lesson 2: Body Sounds	Lesson 1: Moving to Music
Lyrics	Lesson 3: Instrumental Sounds	Lesson 2: Using Instruments to Represent Characters
,	Lesson 4: Environmental Sounds	Lesson 3: Storytelling with Actions
	Lesson 5: Nature Sounds	Lesson 4: Using Instruments to Represent Actions
		Lesson 5: Musical Story Composition
	Kar Vaanhulman 1/2 is a sound instrument land mist high	Lesson 6: Musical Story Performance
	Key Vocabulary: Voice, sounds, instrument, loud, quiet, high, low, squeaky, soft, deep, tempo, fast, slow, rhythm, beat,	
	dynamic,	Key Vocabulary: Classical music, pitch, high, low, tempo, fast,
	-y/	slow, dynamic, loud, quiet, musical story, lyrics, melody, song,
	CC Links:	character, lyrics, percussion,
	Science Phase 3 - Sound	
		CC Links:
	Geography Phase 3 – Rivers	
	RE Phase 0 – Noah and the Ark	

Phase 1	Musical Vocabulary	<u>Classical Music</u>
Key Vocab to be taught	<u>Under the Sea</u>	<u>Animals</u>
across topics High, Low, Pitch Loud, Soft; Volume, Melody, Pattern, Rhythm,	This unit sees our pupils' journey under the ocean to explore key musical vocabulary Lesson 1: Pulse and Tempo Lesson 2: Dynamics and Timbre Lesson 3: Pitch and Rhythm Lesson 4: Texture and Structure Lesson 5: Musical Vocabulary Key Vocabulary: body percussion, brass, conductor, dynamics, fast, inspire, instruments, layer, loud, mood, percussion, performance, pitch, quiet, represent, slow, sounds, speed, strings, vocal sounds, volume, woodwind CC Links: Science Phase 3 - Sound Geography Phase 3 - Rivers RE Phase 0 - Noah and the Ark	Our pupils use their bodies and instruments to listen and respond to pieces of classical music that represent animals. They learn and perform a song as a class and compose a short section of music as a group, with a focus on dynamics and tempo. Lesson 1: Percussive Animals Lesson 2: Singing Animals Lesson 3: Performing Animals Lesson 4: Composing Animals Lesson 5: The Story of a Lion Key Vocabulary: accuracy, actions, choir, composing, composition, confidence, dynamics, fast, instruments, in time, loud, melody percussion, performance, perform, quiet, repeat, represent, rhythm, sections, silence, sing, slow CC Links: Science Phase 1 – Plants and Humans Science Phase 3 – Sound Science Phase 4 – The Food Chain Computing Phase 1 – Data Analysis RE Phase 0 – Noah and the Ark

Key Vocab to be taught across topics

High, Low,

Pitch Loud, Soft; Volume, Melody, Pattern, Rhythm, Melody, Solo, Structure, Verse. Chorus.

Dynamics, Timbre, Tempo and Motifs

Space

In this topic pupils develop their knowledge and understanding of dynamics, timbre, tempo and instruments, identifying these elements in music that they hear and comparing pieces by the same composer. They visually represent music in creative and more formal ways and learn to play and compose motifs.

Lesson 1: Space Soundtrack Lesson 2: Listening to Space Lesson 3: Comparing Planets Lesson 4: Planet Motif Lesson 5: Journey to Space

<u>Key Vocabulary</u>: Accuracy, arrange, atmosphere, brass, compare, composer, contrast, dynamics, effect, emotion, improvise, inspiration, interpretation, mood, motif, notate, orchestra, percussion, rhythm, sequence, soundscape, strings, symbols, timbre, visual interpretation, woodwind

CC Links -

Science Phase 2 - Space Science Phase 3 - Sound

Computing Phase 2 – Rocket to the Moon Computing Phase 4 – Mars Rover

RE Phase 0 - Creation Story

British Songs and Sounds

On This Island

Taking inspiration from the British Isles, our pupils explore how to create sounds to represent three contrasting landscapes: seaside, countryside and city. Through images and discussion, they develop an idea of what each of these places would sound like and then use this to create their own soundscapes.

Lesson 1: British Seaside Sounds Lesson 2: Countryside Sounds Lesson 3: Sounds of the City Lesson 4: Structured Soundscape Lesson 5: Journey Through Britain

Key Vocabulary: accurately, body percussion, compose, composition, duration, dynamics, folk song, inspired, inspiration, inter-related dimensions of music, layered effect, lyrics, performing, pitch, representing, soundscape, structure, tempo, texture, timbre, voice percussion

CC Links -

Science Phase 3 - Sound

Geography Phase 1 – My Local Area Geography Phase 2 – Hatfield Heath Geography Phase 4 – Brazil

Art Phase 1 - Painting / Collage (Beaches)

Key Vocab to be taught across topics

Pitch, Unison, Dvnamic. Note, Rhythm, Melody, Solo. Quaver, Minim, Semi breve. Melody, Harmonv. Conductor. Tempo, Orchestra. Ensemble. Duet. Section. Stringed *Instrument.* Woodwind. Brass. Structure. Verse. Chorus. Dynamics,

Hook.

Composition Through Animation

Mountains

In this topic, pupils learn to tell stories through music. They begin this by first listening to music and considering the narrative it could represent by paying close attention to the dynamics, pitch and tempo and how they change throughout the piece. They then go on to create their own original compositions to match an animation, building up layers of texture

Lesson 1: Telling Stories Through Music Lesson 2: Creating a Soundscape Lesson 3: Story Sounds Effects

Lesson 4: Adding Rhythm Lesson 5: Musical Mountain

Key Vocabulary: atmosphere, compose, composition, dynamics, ensemble, influence, in-time, layers, letter notation, melodic pattern, melody, opinion, notation, pitch, repeated rhythm, represent, sound effect, soundscape, story, tempo, timbre, tuned percussion, untuned percussion,

CC Links -

Science Phase 3 - Sound

RE Phase 0 – Noah and the Ark

Developing Singing

Vikings

Our pupils develop their singing technique; learning to keep in time, and work on musical notation and rhythm, culminating in a group performance of a song with actions.

Lesson 1: Here Come the Vikings!

Lesson 2: Sing Like a Viking

Lesson 3: Viking Notation

Lesson 4: Viking Battle Song

Lesson 5: Perform Like a Viking

Key Vocabulary: accuracy, backing track, beat, body percussion, call and response, co-ordinated, crotchet, discipline, duration, dynamics, in-time, in-tune, layer, lyrics, key change, major key, minim, minor key, notation, part, pulse, quaver, rehearse, rhythm, rhythmic notation, sound effects, stave notation, tempo, tension, tune, vocal warm-up,

CC Links -

History Phase 2 – Vikings

Science Phase 3 - Sound

Key Vocab to be taught across topics

Pitch, Unison, Dvnamic. Note, Rhythm, Melody, Solo, Quaver, Minim, Semi breve. Melody, Harmonv. Conductor. Tempo, Orchestra. Ensemble. Duet. Section. Stringed Instrument. Woodwind. Brass. Structure, Verse. Chorus. Dynamics, Hook.

Pitch, Tempo and Dynamics

Rivers

Learning to listen to changes in pitch, tempo and dynamics and relate it to something tangible and familiar. Linking to their geography learning, the pupils represent different stages of the river through vocal and percussive ostinatos, culminating in a final group performance.

Lesson 1: The Singing River Lesson 2: The Listening River Lesson 3: The Repeating River Lesson 4: The Percussive River Lesson 5: The Performing River

Key Vocabulary: acapella, breath control, cue, diction, directing, dynamics, expression, harmony line, layer, melody, mood, notation, opinion, ostinato, percussion, in the round, parts, rhythm, staff notation, tempo, texture, vocal ostinato

CC Links -

Science Phase 3 – Sound Science Phase 3 – Water Cycle

Geography Phase 3 - Rivers

RE Phase 0 – Noah and the Ark

Samba and Carnival Music

Brazil

Getting a feel for the music and culture of South America, our pupils are introduced to samba and the sights and sounds of the carnival. They start by familiarising themselves with traditional sounds and instruments, before learning about syncopated rhythms and then composing their own samba breaks in groups.

Lesson 1: Introduction to Samba

Lesson 2: Pulse and Rhythm

Lesson 3: Samba Rhythms

Lesson 4: Composing a Break

Lesson 5: Samba Performance

Key Vocabulary: agogo, bateria, caixa, carnival, chocalho, composition, crescendo, cowbell, dynamics, ensemble, features, ganza, influenced, metronome, off-beat, percussion, pulse, repique, rhythm, rhythmic break, samba, samba breaks, structure, surdo, syncopated rhythms, tamborim, texture, unison, untuned percussion

CC Links -

Science Phase 3 - Sound

Geography Phase 4 - Brazil

CC - British Values

Respect and tolerance of multi-faith society

Key Vocab to be taught across topics

Songs of World War II

Developing greater accuracy in pitch and control. Identifying pitches within an octave when singing and using knowledge of pitch to develop confidence when singing in parts

Pitch,
Unison,
Dynamic,
Note, Diction
Phrase
Solo,
Ensemble,
Melody,
Harmony,
Conductor,
Tempo,
Genre, Period,
Romantic,
Classical.

Modern, Jazz,

Contemporary

Lesson 1: Singing for Victory

Lesson 2: The White Cliffs of Dover

Lesson 3: Pitch Up Lesson 4: Harmonise Lesson 5: Let's Notate

Key Vocabulary: accuracy, backing track, compare, contrast, complement, control, counter-melody, diaphragm, dynamics, era, expression, features, graphic score, harmony, harmonise, lyrics, melody, melody line, morale, notate, octave, parts, performance techniques, phrase, phrasing, pitch, purpose, score, Solfa, Solfa ladder, tempo

CC Links -

Science Phase 3 - Sound

History Phase 5 - World War II

Computing Phase 5 - Bletchley Park

CC - British Values

Respect and tolerance of multi-faith society

Film Music

Exploring and identifying the characteristics of film music. Creating a composition and graphic score to perform alongside a film.

Lesson 1: Soundtracks

Lesson 2: Scenes and Sounds

Lesson 3: Following the Score

Lesson 4: Composing for Film

Lesson 5: The Soundtrack

Key Vocabulary: accelerando, Body percussion, brass, characteristics, chords, chromatics, clashing, composition, conversation, convey, crescendo, descending, dynamics, emotion, evoke, features, imagery, improvise, interpret, interval, major, melodic, melody, military, minor, modulate, musical, orchestral, pitch, polished, sequence, solo, soundtrack, symbol, timpani, tension, texture, tremolo, unison, urgency

CC Links -

Science Phase 3 - Sound

Computing Phase 3 – Movie Trailers